



English

Reading:

- To understand and follow a story.
- To be able to read a variety of texts including poetry, non-fiction texts and instructions.
- Be able to read a story fluently, smoothly and with expression.
- Be able to retell a story in sequence and recall/locate important information in the book.
- To understand the features of a non-fiction text, including the purpose of a contents page and index.
- Read your own work aloud with appropriate intonation to make it clear.
- To answer questions about what I have read.

Writing:

- Be able to research and select facts for a report.
 - Be able to write a non-chronological report.
 - To create ideas and invent new characters.
 - Be able to write entertaining stories.
 - Develop stamina for writing for different purposes including poetry and letter writing.
- Make simple additions, revisions or corrections of their own writing by re-reading their work.
- To write a set of instructions.
- To write a recount.
- To write a poem.



Grammar, Punctuation and spelling:



- To use expanded noun phrases.
- To know how to write in the past and present tense
- To use imperative verbs.
- To use the four sentence types.
- To recognise commands, statements, questions and exclamations.
- To recognise verbs, adverbs, nouns, adjectives and conjunctions.
- To use apostrophes.

Mathematics

- Recognise, name, find and write fractions $\frac{1}{2}$, $\frac{1}{3}$, $\frac{1}{4}$, $\frac{2}{4}$ and $\frac{3}{4}$ of a length, shape, set of objects or quantity.
- To write simple fractions e.g. $\frac{1}{2}$ of $6=3$
- To recognise the equivalent of $\frac{2}{4}$ and $\frac{1}{2}$.
- To recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value
- Find different combinations of coins that equal the same amounts of money
- Solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change
- Compare and sequence intervals of time
- Tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times
- Know the number of minutes in an hour and the number of hours in a day
- Compare lengths, mass, volume/capacity.
- Solve problems with addition and subtraction and multiplication and division (mental methods and written calculations): including money and word problems.
- Use mathematical vocabulary to describe position, direction and movement.
- *Arithmetic*
- Recall and use addition/subtraction facts to 20 fluently.
- Learn by heart: 2x, x3, 5x, 10x table facts.
- Learn number bonds to 10, 20 and 100.
- To be able to half and double two digit numbers.
- Make connections with what I already know





<p style="text-align: center;">Science</p> <p>From A to B</p> <ul style="list-style-type: none"> • To perform simple tests • To use their observations and ideas to suggest answers to questions • To gather and record data to help in answering questions • To identify and compare the suitability of a variety of everyday materials • To find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching 	<p style="text-align: center;">R.E.</p> <p><i>To follow the locally agreed Syllabus for RE 'Come and See'</i></p> <p><i>Focus: Spreading the Word</i></p> <ul style="list-style-type: none"> • To know how messages passed on • To know the importance of Pentecost • To understand how Jesus promised the Holy Spirit • To be able to explain why the Ascension is important <p><i>Focus: Rules</i></p> <ul style="list-style-type: none"> • Know and understand: • How rules can help at home and in school • The reasons for rules in the Christian family • Acquire the skills of assimilation, celebration and application of the above <p><i>Focus: Treasures</i></p> <ul style="list-style-type: none"> • To know and understand that everyone is our neighbour and is loved by God. • To know that the world is Gods treasure given to us. <p><i>Focus: Muslim Faith</i></p> <ul style="list-style-type: none"> • To understand how prayer and quiet times are important to Muslims • To know the importance of family in the Muslim faith
<p style="text-align: center;">PSHE</p> <ul style="list-style-type: none"> • To understand who our neighbours are • To understand that we belong to various communities • To learn that we have a duty of care for others and for the world we live in • To learn some basic first aid principles • Thinking about transitioning into the new school year 	<p style="text-align: center;">Music</p> <ul style="list-style-type: none"> • To learn the technical vocabulary linked to creating a piece of music. • To learn about a range of musical styles and the instruments used to create particular sounds. • To understand how sounds can be made and changed • To be able to play simple rhythms 



History

People of the Past

- To be able to talk about important events in history - the first aeroplane flight.
- To be able to talk about an important person(s) from the past - Mary Seacole and Florence Nightingale
- To talk about changes in living memory

From A to B

- To study historical places in their own locality
- To be able to talk about an important person(s) from the past and compare aspects of life in different periods
- To name and locate continents and oceans
- To use world maps, atlas and globes
- To use simple compass directions
- To devise a simple map; and use and construct basic symbols in a key
- To use simple fieldwork and observational skills to study the geography of their school and its grounds and the key human and physical features of its surrounding environment

Computing

Spreadsheets

- To make a spreadsheet using Purple Mash 2 calculate.
- To use a spreadsheet to add amounts
- To create a table and block graph



Coding

- To program and debug using the Purple Mash 2 code tool
- To know what an algorithm is.

Art/Design Technology

- To use the basic principles of a healthy and varied diet to prepare dishes
- To explore and evaluate a range of existing products
- To design purposeful, functional, appealing products for themselves and other users based on design criteria
- To generate, develop, model and communicate their ideas through talking and drawing
- To use a range of materials creatively to design and make product
- To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- To talk about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work

P.E.

Game Activities

- Improving fundamental movements and applying learnt skills through a game based approach.
- Continue to develop basic game-playing skills.
- To be able to successfully work with and against a partner.
- To begin showing an awareness to attacking/defending.

Athletics

- Explore running, jumping and throwing activities.
- Take part in simple challenges and competitions
- Experiment with different ways of travelling, throwing and jumping